KS3 IT & Computing Curriculum 2024-25

| YEAR 7 | YEAR 8 | YEAR 9 |
|----------------------------------------|--------------------------------------------------------|----------------------------------|
| General IT Procedures | ESAFETY | E-SAFETY |
| ESAFETY | Social media, Sharing Information Online | Social Engineering |
| E-Safety Introduction | Digital Footprint | Malware |
| Social media | Identity Theft | Hacking, & DOS Attack |
| Cyberbullying, Trolling & Advice | Keeping Data Safe | Sharing Information Online |
| Creating Strong Passwords | Screen Time Awareness | Mitigation of risk |
| COMPUTATIONAL THINKING & DATA REP | PROGRAMMING PYHON | PROGRAMMING PYHON |
| Decomposition, Abstraction, Algorithms | Print function & basic debugging | Casting, IF Statements |
| What is Binary | Variables and Input Statements | ELSE/ELIF |
| Binary & Denary conversions | Concatenation | Boolean Operators |
| What is Boolean logic | Data Types & Boolean Expression | Iteration - FOR & WHILE Loop |
| Boolean Logic AND, OR & NOT | Basic IF Statements | |
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| BLOCK BASE PROGRAMMING | SPREADSHEETS | SPREADSHEETS |
| Using Computational Thinking | Spreadsheets uses & Arithmetic formulas | Concatenation |
| Online Micro bit simulator | MIN, MAX, AVERAGE functions | VLOOKUP, IF Function |
| Programming Microbits | Graphical Representation | Data Validation |
| Programming Robo: Bit | Conditional Formatting & operators | Absolute Cell Referencing |
| Iteration – Real Life examples | Count IF Function | Formatting Datatypes |
| PROGRAMMING TEXTBASE | DATA REP | SYSTEMS ARCHITECTURE |
| Introducing the Turtle | Binary Addition | The CPU & FDE Cycle |
| Graphics Window | What is Hex | Inside the Hood - PC dismantling |
| Text Window | Binary to Hex, Hex to Binary | CPU Performance |
| Iteration | Basic Logic circuit – AND, OR, NOT | RAM & ROM |
| Using Variables | | Storage Devices |
| SPREADSHEETS | PROGRAMMING & LAb:BITS | SORTS, SEARCHES & DATA REP |
| Basic +/-* Arithmetic | Design Tools - Flowchart/Mindmap | Sorting Data |
| SUM function | Using Sensors & Sound | Insertion, Bubble & Merge sort |
| Spreadsheet Formatting | Programming Lab:Bits | Linear & Binary search |
| Graphical Representation | Control Systems | Storing images & sound |
| Grapinear Representation | Control systems | Logic Circuits & Truth Table |
| App Design Prototype | SYSTEMS ARCHITECTURE | Ethics & Legislation |
| Client Brief & Target Audience | Hardware & Software | DPA, CMA, Copyright |
| App Design & considerations | Input & Output devices | Health & Safety |
| | | Internet of Things |
| KEY: D | igital Literacy, Information Technology, Computer Scie | - |